

# **Intervals and OpenMP:**

## Towards an Efficient Parallel Result-Verifying Nonlinear Solver

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## Basic branch-and-bound algorithm

```
function Check([z]) : /* Checks if the box [z] may contain a solution */

if [z] cannot be excluded from further consideration
then
    if [z] is small enough
        then
            add [z] to the list of possible solutions
        else
            split [z] into two subboxes  $[z^{(1)}]$ ,  $[z^{(2)}]$ 
            Check( $[z^{(1)}]$ )
            Check( $[z^{(2)}]$ )
```

## Inter-box parallelism

```
 $L_0 = \{ \text{ the box } [\mathbf{z}] \text{ to be searched for singularities } \}$ 
for  $k = 0, 1, \dots$ , until  $L_k = \emptyset$ 
   $L_{k+1} = \emptyset$ 
  for all boxes  $[\mathbf{z}]$  in  $L_k$ 
    if  $[\mathbf{z}]$  cannot be excluded from further consideration
      then
        if  $[\mathbf{z}]$  is small enough
          then
            add  $[\mathbf{z}]$  to the list of the possible solutions
          else
            split  $[\mathbf{z}]$  into two subboxes  $[\mathbf{z}^{(1)}], [\mathbf{z}^{(2)}]$ 
            add  $[\mathbf{z}^{(1)}]$  and  $[\mathbf{z}^{(2)}]$  to  $L_{k+1}$ 
```

## Inter-box parallelism

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**for**  $k = 0, 1, \dots$ , until  $L_k = \emptyset$

$L_{k+1} = \emptyset$

**for** all boxes  $[\mathbf{z}]$  in  $L_k$      ← parallelize this loop with OpenMP

**if**  $[\mathbf{z}]$  cannot be excluded from further consideration

**then**

**if**  $[\mathbf{z}]$  is small enough

**then**

                        add  $[\mathbf{z}]$  to the list of the possible solutions

**else**

                        split  $[\mathbf{z}]$  into two subboxes  $[\mathbf{z}^{(1)}]$ ,  $[\mathbf{z}^{(2)}]$

                        add  $[\mathbf{z}^{(1)}]$  and  $[\mathbf{z}^{(2)}]$  to  $L_{k+1}$

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**for** all boxes  $[\mathbf{z}]$  in  $L_k$       $\leftarrow$  parallelize this loop with OpenMP

**if**  $[\mathbf{z}]$  cannot be excluded from further consideration

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                        add  $[\mathbf{z}]$  to the list of the possible solutions

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                        add  $[\mathbf{z}^{(1)}]$  and  $[\mathbf{z}^{(2)}]$  to  $L_{k+1}$       $\leftarrow$  synchronization

## Timings for solving a system with $n = 29$ unknowns

Program version	#Procs	Time	Speedup
Serial	1	17:32	
Serial, compiled with -xopenmp	1	21:18	
Parallel	1	22:55	1.00
Parallel, schedule( static, 1 )	2	13:52	1.65
Parallel, schedule( static, 1 )	3	11:20	2.02
Parallel, schedule( static, 1 )	4	10:46	2.13
Parallel, standard scheduling	4	11:41	1.96
Parallel, schedule( dynamic, 1 )	4	12:00	1.91

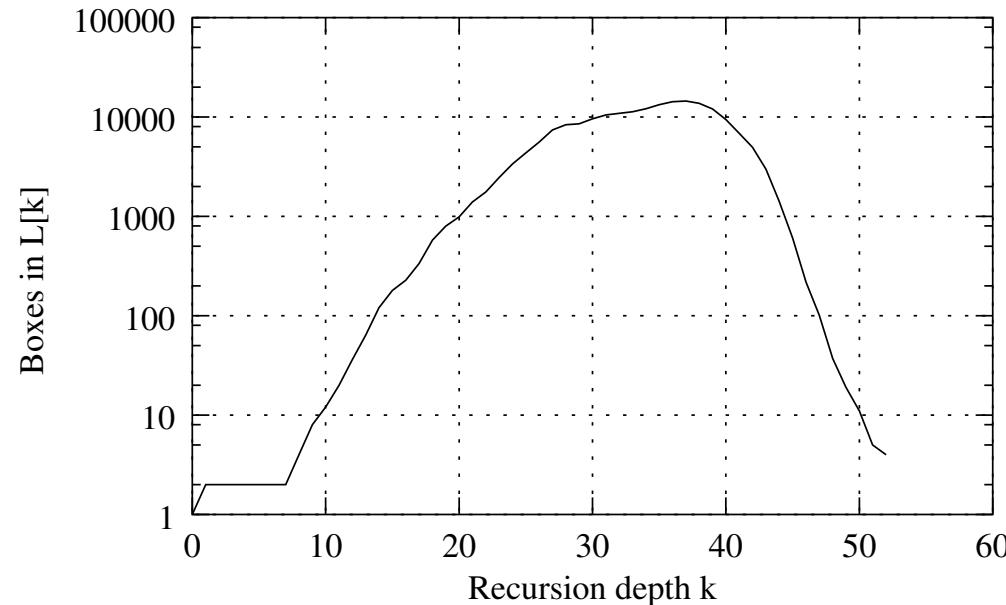
- compiled with version 5.5 of Sun C++ compiler
- performed on a Sun Fire 6800 server with 24 processors (900 MHz) and 24 GB of main memory

## Possible limiting factors

- **Granularity too small?**

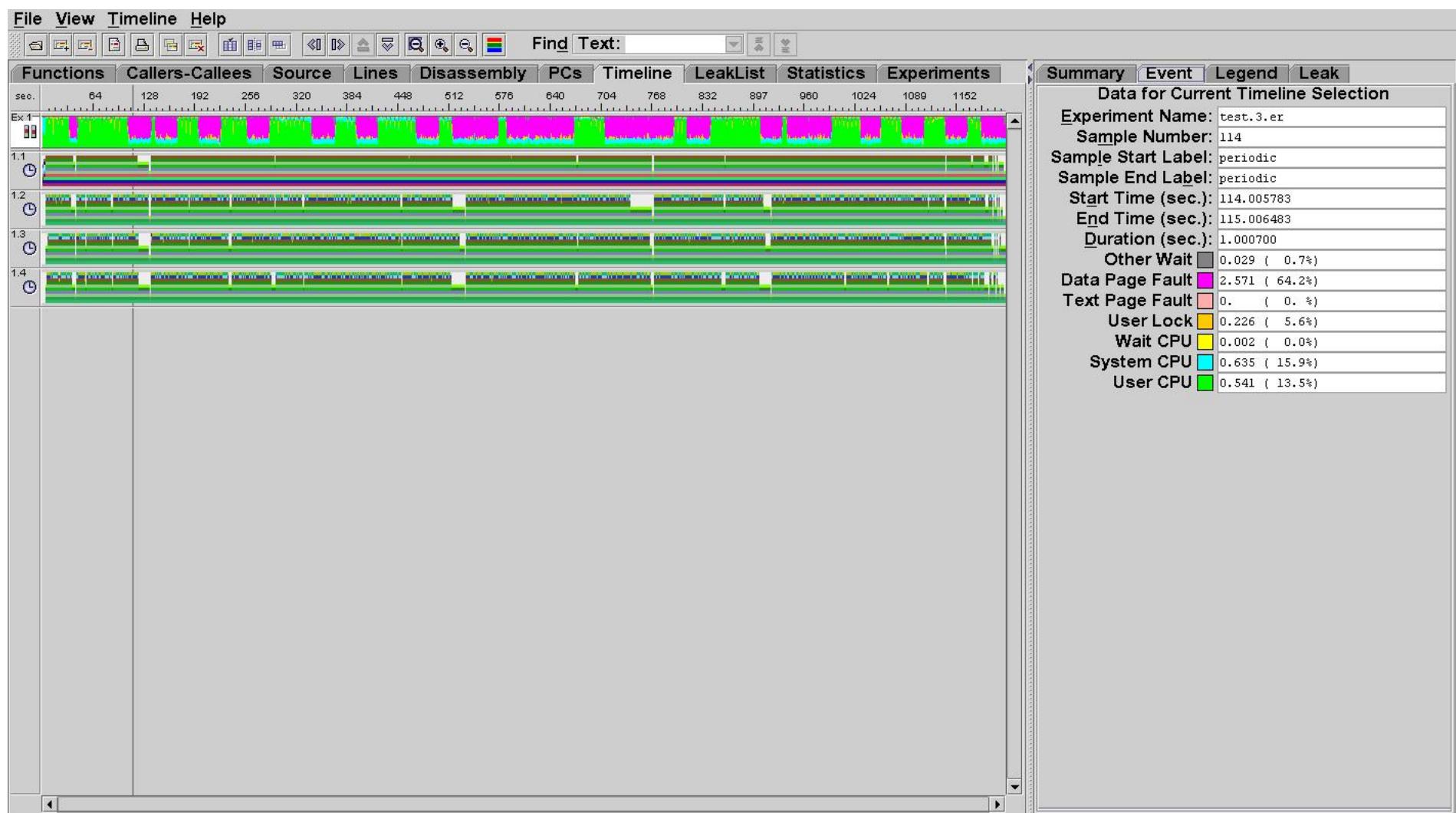
total number of boxes: 195 381  $\Rightarrow$  average of 5 milliseconds per box

- **Load imbalance?**



90.1% of boxes are handled at recursion levels 25, ..., 42 (list length > 4 000)

# Performance Analyzer



## Thread-local objects – example1.cpp

```
#include <omp.h>
#include <iostream>

typedef double* vector;

void foo( double &sum ) {
    vector x = new double[ 2000 ];
    x[ 0 ] = 0.0;

    for ( int i=1; i<2000; i++ )
        x[ i ] = x[ i-1 ] + 1.0;
    sum += x[ 1999 ];

    delete[] x;
}

int main( void ) {
    int i;
    double sum = 0.0;

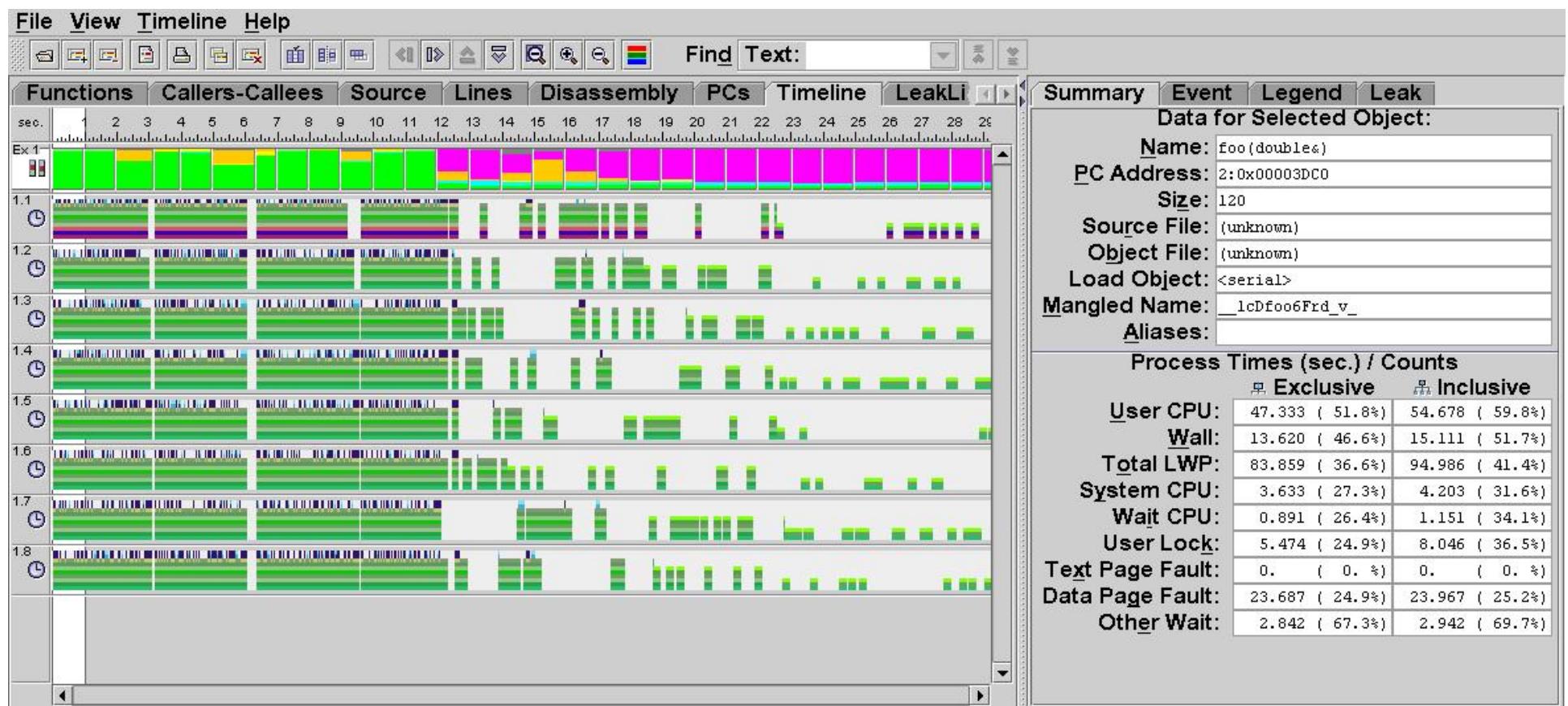
#pragma omp parallel for private( i ) shared( sum )
    for ( i=0; i<2500000; i++ )
        foo( sum );

    std::cout << sum << std::endl;
}
```

Version	P	Time [s]	Speedup
Serial	1	23.20	
Parallel	1	23.68	1.00
Parallel	2	14.05	1.68
Parallel	4	7.70	3.08
Parallel	8	10.23	2.31

compiled with 'CC -fast -xopenmp'

# Performance Analyzer



## Thread-local objects – example2.cpp

```
#include <omp.h>
#include <iostream>

typedef double* vector;

void foo( vector &x, double &sum ) {
    for ( int i=1; i<2000; i++ )
        x[ i ] = x[ i-1 ] + 1.0;
    sum += x[ 1999 ];
}

int main( void ) {
    int i;
    double sum = 0.0;
#pragma omp parallel private( i ) shared( sum )
{
    vector x = new double[ 2000 ];
    x[ 0 ] = 0.0;

#pragma omp for
    for ( i=0; i<2500000; i++ )
        foo( x, sum );

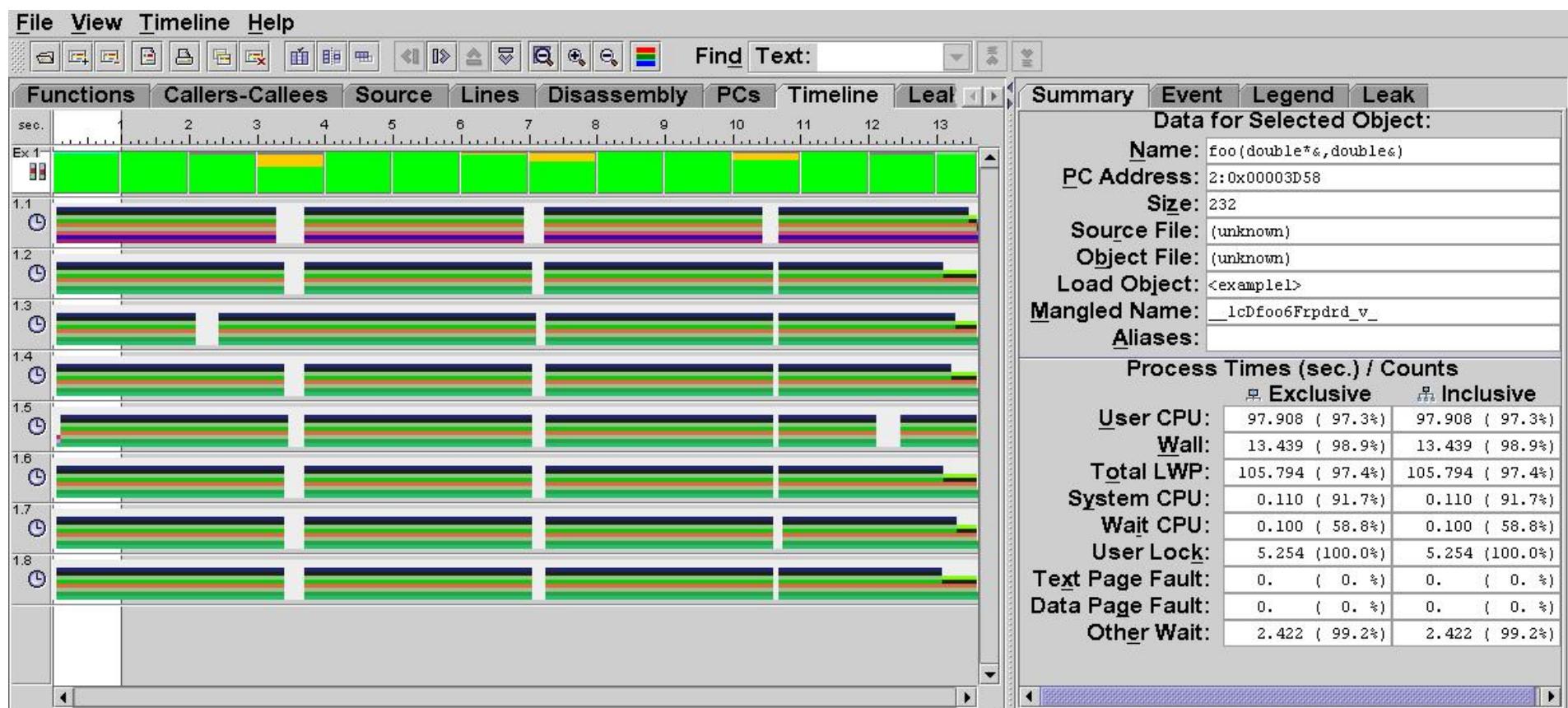
    delete[] x;

    std::cout << sum << std::endl;
}
}
```

Version	P	Time [s]	Speedup
Serial	1	94.58	
Parallel	1	94.62	1.00
Parallel	2	47.85	1.97
Parallel	4	24.45	3.86
Parallel	8	12.24	7.73

compiled with 'CC -fast -xopenmp'

# Performance Analyzer



## example1.cpp – A matter of pre-allocation?

```
#include <omp.h>
#include <iostream>

typedef double* vector;

void foo( double &sum ) {
    vector x = new double[ 2000 ];
    x[ 0 ] = 0.0;

    for ( int i=1; i<2000; i++ )
        x[ i ] = x[ i-1 ] + 1.0;
    sum += x[ 1999 ];

    delete[] x;
}

int main( void ) {
    int i;
    double sum = 0.0;

#pragma omp parallel for private( i ) shared( sum )
    for ( i=0; i<2500000; i++ )
        foo( sum );

    std::cout << sum << std::endl;
}
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        x[ i ] = x[ i-1 ] + 1.0;
    sum += x[ 1999 ];

    delete[] x;
}

int main( void ) {
    int i;
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#pragma omp parallel for private( i ) shared( sum )
    for ( i=0; i<2500000; i++ )
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compiled with 'CC -xO3 -xopenmp'

## Possible input from the lab session

- background information on Sun Compiler / OpenMP
- tests with other OpenMP implementations (our solver provides support for standard C++ together with the interval library C-XSC)
- analyses with diverse performance tools

# **Intervals and OpenMP:**

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